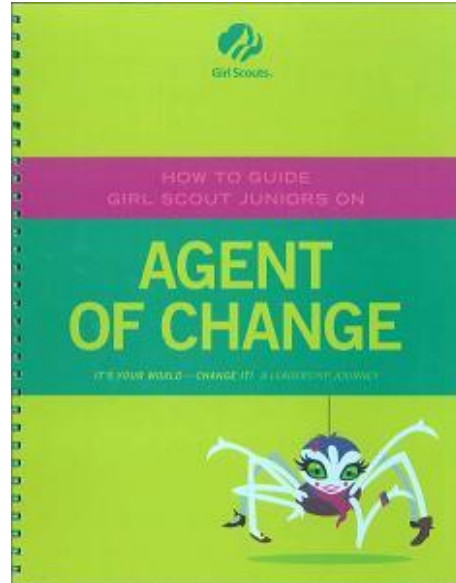
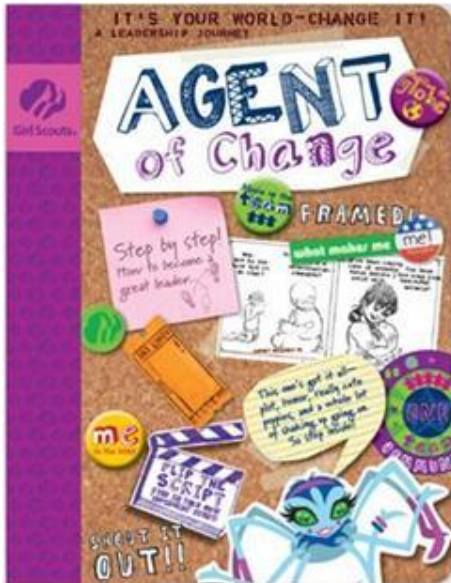


It's Your World – Change It! Leadership Journey



Agent of Change **Junior Girl Scouts – Grades 4 & 5**

For thousands of years, people have gathered in circles to tell stories, perform ceremonies, offer protection, and resolve conflict – all actions aimed at bettering their world. On this journey, Girl Scout Juniors will create a circle of fun and friendship and then reach out – as agents of change – into the larger circle of their community. From the journey's start to its closing celebration, the girls will move from a deeper understanding of themselves to discovering how powerful they are as a team to realizing the added strength they gain by reaching out in the wider community to take action with its members.

What's in the Adult Guide?

A Growing Web of Power	This section describes the essence of the journey and how a sense of power starts from within each girl and then spirals outward like a growing web.
How the Girls' Book and Your Guide Weave Together	Explains how the girls' book also follows a "from the inside out" progression, but the girls don't need to follow page by page in their book as you present an activity or discussion.
The Power of Story	This section describes how through the tales including in this journey, Juniors come to understand the power of story and its role in community.
Awards Along the Journey	Girls earn three awards – the Power of One, the Power of Team, and the Power of Community Awards -- each building on each other and paralleling the girls' journey from the inside out.
Tips for Taking Action	This section offers suggestions for how to approach a Take Action Project with Juniors.
Sample Sessions at a Glance	This section offers an overview of the session design – see next page for details.
Identifying Journey "Helpers"	This section presents ideas for involving family and friends in the Journey activities.
Take Action Project Checklist	The information in this section assists you in ensuring that the girls are engaging in a high-quality action.
Understanding Junior-Age Girls	This section reviews the characteristics of girls at this age and ideas for what works best in your partnership with Junior Girl Scouts.
What + How: Creating a Quality Experience	This section reviews the Learning Processes from the Girl Scout Leadership Model and how we can enhance the quality of girls' experiences by letting girls lead, incorporating hands-on activities with time for reflection, and establishing a cooperative learning environment.
Girl Scout Ceremonies and Traditions	This section reviews the importance of incorporating ceremony and traditions into your activities.
Health, Safety, and Well-Being	This section reviews the importance of providing a healthy and safe environment.
Understanding the Journey's Leadership Benefits	This section describes the specific leadership outcomes that have been associated with this Journey and some examples of how these outcomes might be expected to play out along the way.
Your Perspective on Leadership	This section offers an exercise to think about <u>our own</u> personal leadership philosophy since this will have a strong influence on our girls.
Tips for Working with the Sample Sessions	This section describes ways to shorten or lengthen the journey to make it work for your situation.

The Journey Sample Sessions

Think of the session plans in this guide as a basic road map – they’ll take you and the girls through each step of the journey, accomplishing goals along the way. Each session is designed to allow the girls to make choices so that their journey is as meaningful and memorable as possible.

The session details in the Adult Guide provide everything you need to understand the journey objectives and to work with your girls to reap the full benefits. Here is a quick review of the goals of each session.

Sample Session	Goal of the Session
1 – Discovering My Power	Girls discover their own values and individual “powers” by looking at their daily activities and sharing in the stories of others.
2 – Great Leaders and Great Teams	By sharing their “herstory” with the team, girls explore how powerful individual women have been throughout history. The girls then explore how their own individual powers can be linked together to create a powerful team. They also begin to see how power, leadership, and teamwork connect to the Girl Scout Law.
3 – Super Shelter Makers	The girls find role models and learn the steps for teaming up and taking action – by reading a comic-book story about how a group of girls seized an opportunity, acted on it as a team in a planned way, and involved their community in the project.
4 – Learn, Listen, Act!: Taking Idea to Action	The girls discuss and decide on an issue that they care about and that is meaningful enough for their community to take action on. Along the way, they also come to understand the importance of consensus to a team.
5 – Ready, Set, Action!	The girls plan how to take action on their chosen issue and break into project teams to cover every aspect of the project.
6 & 7 – Time for the Take Action Project	The girls carry out their Take Action Project and then reflect on and celebrate the change they accomplished.

What's in the Girl's Book?

Welcome to this journey where you'll discover your powerful selves. Not magical power. Real power. The power you now have. And not just your individual power but the amazing power that builds when you join with your circle of sister Girl Scouts.

© **Building Circles from the Inside Out**

Welcomes girls to the journey where they'll discover their powerful selves.

© **The Power of One**

Describes how everyone, famous or ordinary, has a special blend of qualities, including them. And, everyone uses these qualities all the time, even when just walking or talking or thinking. They've got the goods to do good!

© **The Power of Team**

Explores what makes a great team and great leaders: When each person takes a lead and does her part, and when everyone on the team cares about meeting the goals.

© **The Power of Story**

Describes how stories come from all types of communities – family, friends, places of worship, cultures, nations – and they are one of the best tools for learning, for inspiration, and to build courage.

© **The Power of Community**

Encourages girls to think about how many communities they are a part of and what's good and what needs improvement. A school is a community. A soccer team is a community. A temple or synagogue is a community. The Internet is a community. A city is a community.